## Team sports

Team Tag- Partner children and have them hook arms. Once team can be it. (when choosing who is it, ask for volunteers. If there is no volunteers then have the children choose a number you have in your head and the team who comes closest is it).

Name introduction game (Spider Web)- Have the group stand in a circle. You start holding a ball of yarn. Throw it to a child who is across from you and ask them to tell you one thing about you and their name. Have the child throw the yarn to someone across from them and continue this until a spider web has been developed.
Once you have the web and everyone has had a turn to introduce themselves have them work together to problem solve how they are going to sort out the web until it ends up being one long piece of yarn. ONE THING! No one can let go of the yarn and everyone has to end up facing the same direction in line.
Give it a try. It is a great teamwork game and encourages a lot of thought and problem solving.

Make Play-dough- children of all ages love play-dough. Have the older children in the group lead the activity and read the recipe
2 cups of flour
$1 / 2$ cup of salt
$1 / 4$ cup vegetable oil
1 cup or more of hot boiling water (this is your part)
Food colouring (add into the water before pouring into the flour)
1 tablespoon of alum or cream of tarter.
(optional- JELLO, or KOOL-Aid for scent and colour)
Mix and kneed and there you go! You have easy homemade play-dough

## Have a scavenger Hunt (see attached)

You can cut out the attached sheet, Mac tac it and have the children go out and look for items in the community or on the field or so on. It is easy to make. Have two teams and this may be a good time for the older children to mentor and lead the younger children on their hunt. It requires team work and problem solving. If you would like you can even add a compass. The older children would love this! Ask them to figure out which direction they are standing in as they find each of the clues or items on the card. Once they do this, have them write it down.

Scavenger Hunt

| Name of item | Item | Check off <br> when found | Direction |
| :--- | :--- | :--- | :--- |
| Pine Cones |  |  |  |
| A Rock |  |  |  |
| A Piece of |  |  |  |
| Bark |  |  |  |
| A feather |  |  |  |
| A Green Leaf |  |  |  |
| A pine needle |  |  |  |
| A Straw |  |  |  |
| A Napkin |  |  |  |
| A fork |  |  |  |
|  |  |  |  |

Created by Carie Crevier

## Scavenger Hunt

Hand out designed by Carie Crevier, 2010

## Two groups will be formed to work on the scavenger hunt.

Remember you want to be the first team done! How will your group organize yourselves in order to find all of the items? How will you keep what you have found a secret?

Work together to be the fastest team! You will have fifteen minutes to find as many items as you can.

Once the fifteen minutes are up, return to the classroom and put all of the items on your table.

Try making one for your group.

## Class Discussion after the Scavenger Hunt

How did you decide to find all of the items? What kind of strategy did you use?
Was there a leader in the group?
Did everyone agree on the strategy you used?
Was there any conflicts?
Do you feel this is a good team building game? Explain why?
Why is this a good activity to do to promote positive behaviours in the program?

